

Sheaf-theoretic Signal Processing and Learning

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Graph Signal Processing Workshop

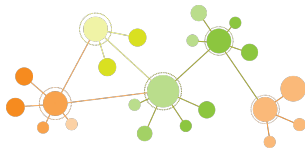
June 8, 2026

Outline

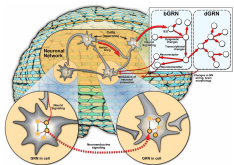
- ① Beyond Graph Signal Processing
- ② Spectral Sheaf Theory and Fourier Transforms
- ③ Learning Sheaves from Data
- ④ Sheaf-based Federated Representation Learning

Modeling Data with Graphs

- **Graph-based representation:** data are associated with the vertices of a graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ to capture pairwise relations encoded by the presence of links



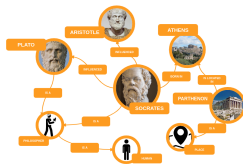
- In many networked systems (biological, social, knowledge graphs,...), interactions are **complex, heterogeneous, and deeply structured**



(a) In Gene Regulatory Networks, complex interactions between genes accurately model regulatory dynamics



(b) In Social Networks, there exist context-specific relationships between individuals that reflect real-world social dynamics



(c) In Knowledge Graphs, hierarchical, temporal, or causal connections among entities enable accurate knowledge representation

Related Work

Graph Signal Processing

- *Spectral foundations and Graph Fourier Transform* [Shu13, San14, Ort18,...]
- *Graph filtering* [San14, Isu17,...]
- *Sampling and reconstruction* [Chen15, Tsi16, Mar17,...]
- *Graph topology inference* [Kal16, Seg17, Sard18,...]
- *Adaptive GSP* [DiLo16, Isu20,...]
- *Graph neural networks* [Kipf17, Brons21, Rib21,...]

Topological Signal Processing

- *Spectral foundations and Hodge Laplacians* [Bar20, Sch20, Isu24,...]
- *Signal processing on simplicial complexes* [Bar20, Bat22, Bat23,...]
- *Topological neural networks* [Bod21, Rod21, Giu22, Bat24,...]

Over more than a decade of research, GSP has evolved into a mature framework for structured data processing

Where Graphs Fall Short

- Classical graph models assume a **uniform signal space** across the network, where all nodes share the same representation and dimensionality.
- **Heterogeneous data**
 - ▶ different modalities
 - ▶ different dimensions
 - ▶ different feature spaces
- **Structured relations**
 - ▶ projections
 - ▶ embeddings
 - ▶ coordinate changes
 - ▶ semantic transformations
 - ▶ physical rules

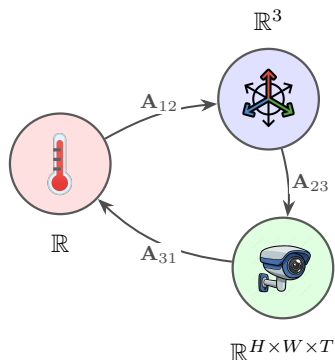


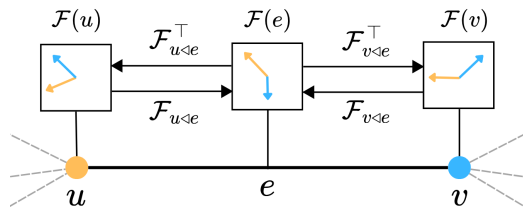
Figure: A heterogeneous sensor network.

Can we enrich graphs with **geometric structure** to model heterogeneous data?

Sheaves on Graphs

Definition

- Sheaves provide a powerful mathematical framework for enhancing graph models by encoding complex **topological**, **geometric**, and **semantic** relations.
- Given a graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$, a *cellular sheaf* $(\mathcal{G}, \mathcal{F})$ consists of:
 - ▶ A vector space $\mathcal{F}(v)$ for each $v \in \mathcal{V}$, namely a **stalk** over a node;
 - ▶ A vector space $\mathcal{F}(e)$ for each $e \in \mathcal{E}$, namely a **stalk** over an edge;
 - ▶ A linear map $\mathcal{F}_{v \triangleleft e} : \mathcal{F}(v) \rightarrow \mathcal{F}(e)$ for each incidencey relation $v \triangleleft e$, namely a **restriction map**.



- Sheaves model **heterogeneous data + structured relations** on graphs

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Sheaf Signals and Spaces of Cochains

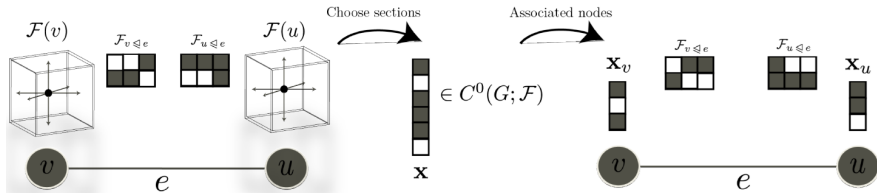
- Two important vector spaces can be defined via direct sum of stalks:

- The space of *0-cochains* $C^0(G, \mathcal{F}) = \bigoplus_{v \in V} \mathcal{F}(v)$

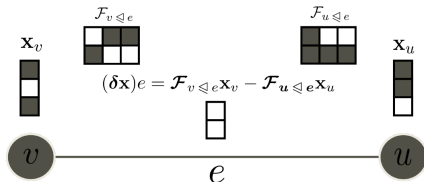
- The space of *1-cochains* $C^1(G, \mathcal{F}) = \bigoplus_{e \in E} \mathcal{F}(e)$

- A **sheaf signal** is obtained by concatenating local data at each node:

$$\mathbf{x} = (\mathbf{x}_v)_{v \in V} \in C^0(G, \mathcal{F}), \quad \mathbf{x}_v \in \mathcal{F}(v)$$



Consistency and Coboundary Map



- For each edge $e = (u, v)$, define the compatibility condition:

$$\mathcal{F}_{u \triangleleft e} \mathbf{x}_u = \mathcal{F}_{v \triangleleft e} \mathbf{x}_v$$

\Rightarrow A signal is **globally consistent** if the above condition holds for all edges

\Rightarrow In general, signals are not perfectly consistent, motivating the definition of operators that quantify **inconsistency**

- The **coboundary map** $\delta : C^0(\mathcal{G}, \mathcal{F}) \rightarrow C^1(\mathcal{G}, \mathcal{F})$ is a linear operator defined as

$$(\delta \mathbf{x})_e = \mathcal{F}_{v \triangleleft e} \mathbf{x}_v - \mathcal{F}_{u \triangleleft e} \mathbf{x}_u$$

$\Rightarrow (\delta \mathbf{x})_e = 0$ iff the signal is consistent on edge e

The Sheaf Laplacian

- The **sheaf Laplacian** $\mathbf{L}_{\mathcal{F}} : C^0(\mathcal{G}, \mathcal{F}) \rightarrow C^0(\mathcal{G}, \mathcal{F})$ is a linear operator defined as

$$\mathbf{L}_{\mathcal{F}} = \boldsymbol{\delta}^{\top} \boldsymbol{\delta}$$

- Its block structure is given by:

$$(\mathbf{L}_{\mathcal{F}})_{uu} = \sum_{e:u \triangleleft e} \mathcal{F}_{u \triangleleft e}^{\top} \mathcal{F}_{u \triangleleft e}$$

$$(\mathbf{L}_{\mathcal{F}})_{uv} = -\mathcal{F}_{u \triangleleft (u,v)}^{\top} \mathcal{F}_{v \triangleleft (u,v)}$$

⇒ $\mathbf{L}_{\mathcal{F}}$ generalizes the graph Laplacian to **heterogeneous and structured data spaces**

- **Global sections** are signals satisfying, for all $e = (u, v)$:

$$\mathcal{F}_{u \triangleleft e} \mathbf{x}_u = \mathcal{F}_{v \triangleleft e} \mathbf{x}_v$$

⇒ They form the space $\mathcal{H}^0 = \ker(\boldsymbol{\delta}) = \ker(\mathbf{L}_{\mathcal{F}})$

⇒ The kernel of $\mathbf{L}_{\mathcal{F}}$ characterizes globally consistent signals

Geometry of Restriction Maps

- Restriction maps are not just linear operators: they encode **how information is transported** across heterogeneous spaces.
- Different geometric constraints lead to different sheaf models:

- ▶ **General linear maps**

$$\mathcal{F}_{i \triangleleft e} \in \mathbb{R}^{d_e \times d_i}$$

- ★ maximum flexibility, but no explicit geometric structure

- ▶ **Stiefel maps**

$$\mathcal{F}_{i \triangleleft e}^\top \mathcal{F}_{i \triangleleft e} = \mathbf{I}$$

- ★ *embedding* into richer signal spaces
- ★ *compression* onto common latent spaces

- ▶ **Orthogonal maps**

$$\mathcal{F}_{i \triangleleft e} \in \mathbf{O}(d)$$

- ★ rotations and reflections
- ★ distance-preserving transformations

⇒ The geometry of restriction maps shapes **consistency**, **signal frequencies**, and the **kernel** of the sheaf Laplacian.

Sheaf Fourier Transform

- Let $\mathbf{L}_{\mathcal{F}}$ be the sheaf Laplacian. Since it is symmetric positive semidefinite, it admits the eigendecomposition $\mathbf{L}_{\mathcal{F}} = \mathbf{U}\mathbf{\Lambda}\mathbf{U}^{\top}$, with $\mathbf{\Lambda} = \text{diag}(\lambda_1, \dots, \lambda_L)$, $0 \leq \lambda_1 \leq \dots \leq \lambda_L$, $L = \sum_i d_i$
- The columns $\mathbf{u}_{\ell} = [\mathbf{u}_{\ell}^1, \dots, \mathbf{u}_{\ell}^N]$ of \mathbf{U} are the *sheaf Fourier modes*, where \mathbf{u}_{ℓ}^i is the block corresponding to $\mathcal{F}(i)$, and the corresponding λ_{ℓ} are the *sheaf frequencies*
- The **Sheaf Fourier Transform (SFT)** of a signal \mathbf{x} is

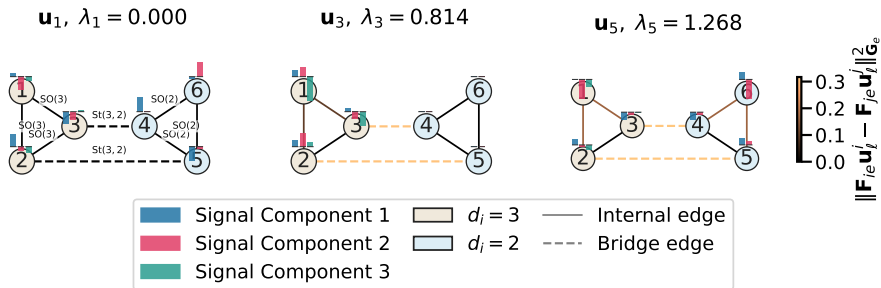
$$\hat{\mathbf{x}} = \mathbf{U}^{\top} \mathbf{x}$$

- The signal can be reconstructed as $\mathbf{x} = \mathbf{U}\hat{\mathbf{x}}$
- The sheaf frequency λ_{ℓ} measures the total inconsistency of \mathbf{u}_{ℓ} jointly with respect to the topology and the restriction maps:

$$\lambda_{\ell} = \text{TV}(\mathbf{u}_{\ell}) = \sum_{e_{ij} \in \mathcal{E}} \|\mathcal{F}_{i \triangleleft e_{ij}} \mathbf{u}_{\ell}^i - \mathcal{F}_{j \triangleleft e_{ij}} \mathbf{u}_{\ell}^j\|^2$$

- ▶ **low frequencies** \leftrightarrow nearly consistent signals
- ▶ **high frequencies** \leftrightarrow highly inconsistent signals

Sheaf Fourier Modes



- Sheaf Fourier modes on a network sheaf with heterogeneous stalks
- The graph consists of two cliques $\{1, 2, 3\}$ (with $d_i = 3$) and $\{4, 5, 6\}$ (with $d_i = 2$), connected by two bridge edges with Stiefel restriction maps in $\text{St}(3, 2)$
- As λ_ℓ increases, local inconsistency across edges grows, confirming that the sheaf frequency jointly encodes topological variation and geometric misalignment through the restriction maps

Degenerate Sheaf Frequencies

- Sheaf Laplacians often exhibit eigenvalues with **high and heterogeneous multiplicity**
- For an eigenvalue λ of multiplicity r ,

$$\mathcal{U}_\lambda = \text{span} \{ \mathbf{u}_1, \dots, \mathbf{u}_r \}$$

is an r -dimensional eigenspace

- Any orthonormal basis of \mathcal{U}_λ yields a valid Sheaf Fourier Transform.
- ⇒ Sheaf frequencies are naturally associated with **spectral subspaces** rather than individual eigenvectors.
- This ambiguity affects both Fourier representations and spectral filtering
 - A basis-independent description is obtained through the orthogonal projector

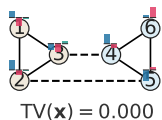
$$\mathbf{P}_\lambda = \sum_{i=1}^r \mathbf{u}_i \mathbf{u}_i^\top$$

- ⇒ Signal representation should be defined in terms of **eigenspace projectors**.

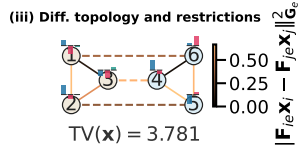
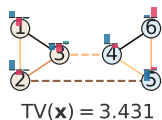
Sheaf Fourier Transform

(a) Node stalk domain

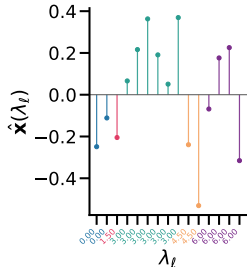
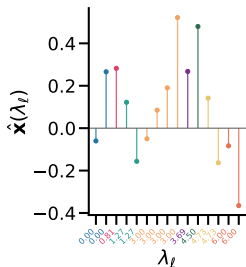
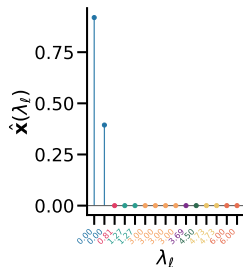
(i) Ground truth sheaf



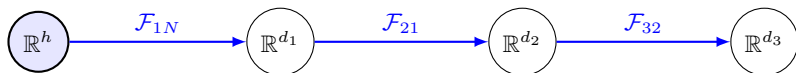
(ii) Different restrictions



(b) Sheaf spectral domain



Stiefel Maps and Global Sections



- For Stiefel maps, consistency is inherently **oriented**. If $d_j \leq d_i$, information flows from node j to node i through an isometric embedding $\mathcal{F}_{ij} \in \text{St}(d_i, d_j)$
- Let N be the node with smallest stalk dimension, $\dim(\mathcal{F}(N)) = h$.
- If the sheaf is consistent and every node is reachable from N

$$\dim(\ker(\mathbf{L}_{\mathcal{F}})) = h$$

- **Global sections** are generated by a single vector $\mathbf{x}_N \in \mathbb{R}^h$:

$$\mathbf{x}_i = \mathcal{F}_{iN} \mathbf{x}_N, \quad \mathcal{F}_{iN} = \mathcal{F}_{ii_{m-1}} \cdots \mathcal{F}_{i_1 N}.$$

⇒ Global consistency is determined by the **smallest stalk**.

- If some nodes are not reachable from N , the dimension of the kernel depends jointly on the **network topology** and the **restriction maps**,

$$\dim(\ker(\mathbf{L}_{\mathcal{F}})) < h.$$

Orthogonal Maps and Connection Graphs

- A connection graph \mathbb{G} arises as a **discrete $O(n)$ bundle**

- Model:

- ▶ $\mathbf{x}_i \in \mathbb{R}^n$ at each node
- ▶ $\mathbf{O}_{ij} \in O(n)$ on each edge

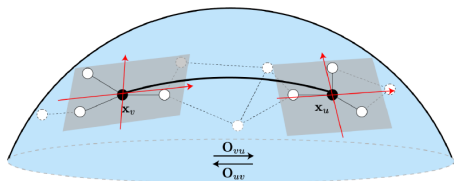
- Edge interaction:

$$\mathbf{x}_i \approx \mathbf{O}_{ij} \mathbf{x}_j$$

⇒ Signals are compared after **local alignment**

⇒ Special case of sheaves with uniform dimension and **orthogonal restriction maps**

⇒ Compared to general sheaves: **structured geometry + reduced parametrization**



Local reference frames connected by rotations

Connection Graphs

Connection Laplacian and Consistency

- The **connection Laplacian** $\mathbb{L} \in \mathbb{R}^{vn \times vn}$ is a block matrix defined as:

$$[\mathbb{L}]_{ij} = \begin{cases} -w_{ij} \mathbf{O}_{ij} & (i, j) \in \mathcal{E}, i \neq j \\ \sum_{k \neq i} w_{ik} \mathbf{I}_n & i = j \\ 0 & \text{otherwise} \end{cases}$$

⇒ Generalizes the graph Laplacian by incorporating **alignment operators** \mathbf{O}_{ij}

- **Consistency condition:** for any cycle (v_1, \dots, v_k, v_1) ,

$$\mathbf{O}_{v_1 v_2} \mathbf{O}_{v_2 v_3} \cdots \mathbf{O}_{v_k v_1} = \mathbf{I}_n$$

⇒ Parallel transport along any cycle returns to the original reference frame

- A **global section** over a connection graph requires that

$$\mathbf{x}_i = \mathbf{O}_{ij} \mathbf{x}_j \quad \forall (i, j) \in \mathcal{E}$$

⇒ This corresponds to a **synchronization problem** over $\mathcal{O}(n)$

Connection Graphs

Consistency and Spectral Characterization

Consistency Theorem for Connection Graphs

Let \mathbb{L} be the connection Laplacian and \mathbf{L} the graph Laplacian. It holds

- 1 \mathbb{G} is consistent;
- 2 The eigenvalues of \mathbb{L} are those of \mathbf{L} , each with multiplicity n ;
- 3 There exist $\{\mathbf{O}_i \in SO(n)\}$ such that $\mathbf{O}_{ij} = \mathbf{O}_i^T \mathbf{O}_j$ for all $(i, j) \in \mathcal{E}$.

\Rightarrow Spectral structure: $\text{spec}(\mathbb{L}) = \text{spec}(\mathbf{L}) \otimes \mathbf{I}_n$

\Rightarrow For a connected graph:

- ▶ $\ker(\mathbb{L}) \cong \mathbb{R}^n$ is nontrivial and has a dimension that is known a priori

\Rightarrow Constructive interpretation:

- ▶ assign local reference frames $\{\mathbf{O}_i\}$
- ▶ build a consistent connection graph from any topology

\Rightarrow Compared to general sheaves: spectrum and kernel are explicitly controlled

Connection Fourier Transform

- Letting $\mathbb{O} = \text{blkdiag}(\{\mathbf{O}_i\}_{i \in \mathcal{V}})$, the connection Laplacian factorizes as

$$\mathbf{L} = \mathbb{O}^\top (\mathbf{L} \otimes \mathbf{I}_n) \mathbb{O}$$

- Using $\mathbf{L} = \mathbf{U} \mathbf{\Lambda} \mathbf{U}^\top$, we obtain

$$\mathbf{L} = \mathbb{O}^\top (\mathbf{U} \otimes \mathbf{I}_n) (\mathbf{\Lambda} \otimes \mathbf{I}_n) (\mathbf{U} \otimes \mathbf{I}_n)^\top \mathbb{O}$$

⇒ **Connection Fourier Transform (CFT):**

Analysis (forward)	Synthesis (inverse)
$\hat{\mathbf{x}} = (\mathbf{U} \otimes \mathbf{I}_n)^\top \mathbb{O} \mathbf{x}$	$\mathbf{x} = \mathbb{O}^\top (\mathbf{U} \otimes \mathbf{I}_n) \hat{\mathbf{x}}$

⇒ Interpretation:

- ▶ \mathbb{O} aligns local coordinate systems
- ▶ $(\mathbf{U} \otimes \mathbf{I}_n)$ applies n parallel GFTs

Connection Fourier Transform

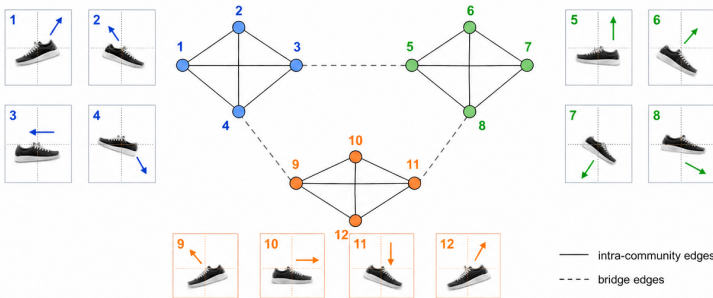
Object

Fashion-MNIST
(Sneaker)

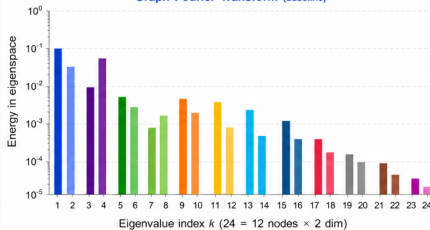


Global embedding
 $s \in \mathbb{R}^2$

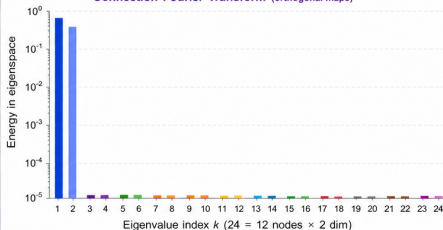
12 nodes with local rotated observations of the same object (sneaker)



Graph Fourier Transform (baseline)



Connection Fourier Transform (orthogonal maps)



Connection Fourier Transform

Objects

Each cluster observes a different object

Cluster 1 (blue): sneaker

Cluster 2 (gold): sandal

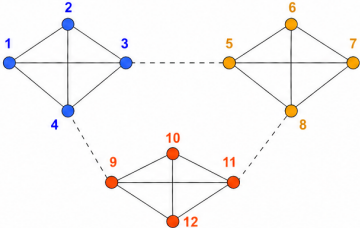
Cluster 3 (orange): high heel



Local observations

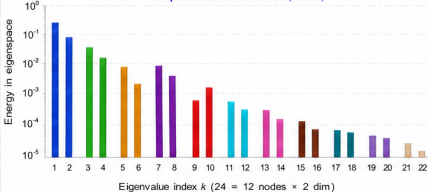
are 2D embeddings in different local coordinate systems

12 nodes with local rotated observations of different objects (geometric inconsistency)

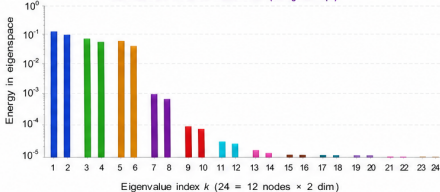


— intra-community edges
 - - - bridge edges

Graph Fourier Transform (baseline)



Connection Fourier Transform (orthogonal maps)



Sheaf Polynomial Filters

- A sheaf filter acts in the spectral domain as

$$\hat{y}(\lambda_\ell) = \hat{h}(\lambda_\ell) \hat{x}(\lambda_\ell),$$

where degenerate frequencies are processed at the level of their eigenspaces

- A polynomial sheaf filter takes the form

$$\mathbf{y} = \sum_{k=0}^K a_k \mathbf{L}_{\mathcal{F}}^k \mathbf{x}$$

its frequency response reads as: $\hat{h}(\lambda) = \sum_{k=0}^K a_k \lambda^k$

- By the sparsity of $\mathbf{L}_{\mathcal{F}}$, the signal at node i depends only on nodes within K hops:

$$y_i = \sum_{j: d_{\mathcal{G}}(i,j) \leq K} \mathbf{H}_{ij} x_j.$$

⇒ Polynomial sheaf filters are **localized**.

⇒ The matrices \mathbf{H}_{ij} accumulate compositions of restriction maps along graph paths, encoding the **geometric transport of information**.

Sheaf Diffusion

- A natural instance of sheaf filtering is the diffusion dynamics

$$\mathbf{x}(t+1) = (\mathbf{I} - \alpha \mathbf{L}_{\mathcal{F}}) \mathbf{x}(t)$$

- **Distributed implementation:**

$$\mathbf{x}_i(t+1) = \mathbf{x}_i(t) - \alpha \sum_{e=(i,j) \in \mathcal{N}(i)} \mathcal{F}_{i \triangleleft e}^{\top} (\mathcal{F}_{i \triangleleft e} \mathbf{x}_i(t) - \mathcal{F}_{j \triangleleft e} \mathbf{x}_j(t))$$

- This is a first-order polynomial filter with frequency response $\hat{h}(\lambda_{\ell}) = 1 - \alpha \lambda_{\ell}$.
- In the sheaf spectral domain,

$$\hat{x}(\lambda_{\ell}, t) = (1 - \alpha \lambda_{\ell})^t \hat{x}(\lambda_{\ell}, 0).$$

⇒ Modes with larger λ_{ℓ} are progressively attenuated.

- For $0 < \alpha < 2/\lambda_L$, the diffusion is stable and converges to

$$\lim_{t \rightarrow \infty} \mathbf{x}(t) = \text{proj}_{\ker(\mathbf{L}_{\mathcal{F}})} \mathbf{x}(0).$$

⇒ Diffusion drives signals toward the space of **globally consistent sections**.

⇒ Generalized notion of consensus over networks.

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Smoothness and Total Variation

- **Sheaf total variation:** given a set of signals \mathbf{X} , define

$$\text{TV}_{\mathcal{F}}(\mathbf{X}) = \text{tr}(\mathbf{X}^T \mathbf{L}_{\mathcal{F}} \mathbf{X})$$

- Expanding the TV, we can express it in terms of the restriction maps as follows:

$$\begin{aligned} \text{TV}_{\mathcal{F}}(\mathbf{X}) &= \text{tr}(\mathbf{X}^T \mathbf{L}_{\mathcal{F}} \mathbf{X}) = \text{tr}(\mathbf{X}^T \boldsymbol{\delta}^T \boldsymbol{\delta} \mathbf{X}) \stackrel{(a)}{=} \left\| \left(\sum_{e \in E} \boldsymbol{\delta}_e \right) \mathbf{X} \right\|_F^2 \\ &\stackrel{(b)}{=} \sum_{e \in E} \|(\boldsymbol{\delta} \mathbf{X})_e\|_F^2 = \sum_{e \in E} \|\mathcal{F}_{u \leftarrow e} \mathbf{X}_u - \mathcal{F}_{v \leftarrow e} \mathbf{X}_v\|_F^2 \end{aligned}$$

- ▶ (a) uses the edge-block structure of $\boldsymbol{\delta}$ to make explicit the sum over edges.
- ▶ (b) expands each term to reflect differences between sections at connected nodes u and v , with restriction maps $\mathcal{F}_{u \leftarrow e}$ and $\mathcal{F}_{v \leftarrow e}$.

- **Key Insight:** This derivation connects the **global structure** (total variation) with **local consistency relations** on edges.

⇒ Total variation quantifies **deviation from sheaf consistency**

Learning Sheaves from Smooth Signals

Problem Formulation

- **Desiderata:** Learn the sheaf Laplacian from a set \mathbf{X} of observed signals under a **smoothness assumption**
- **Approach:** Formulate a *minimum total variation (TV) problem*

$$\begin{aligned} \min_{\{\mathcal{F}_{u \triangleleft e}, \mathcal{F}_{v \triangleleft e}\}_{e \in \mathcal{E}}, \{a_e\}_{e \in \mathcal{E}}} & \sum_{e \in \mathcal{E}} a_e \|\mathcal{F}_{u \triangleleft e} \mathbf{X}_u - \mathcal{F}_{v \triangleleft e} \mathbf{X}_v\|_F^2 \\ \text{subject to} & \quad \|\mathbf{a}\|_0 = E_0 \\ & \quad a_e \in \{0, 1\}, \forall e \in \mathcal{E} \\ & \quad \mathcal{F}_{u \triangleleft e} \in \text{St}(d_e, d_u), \quad \mathcal{F}_{v \triangleleft e} \in \text{St}(d_e, d_v) \end{aligned}$$

- ▶ E_0 is the assumed number of active edges
 - ▶ $\text{St}(d_e, d_u)$ is the **Stiefel manifold** of matrices with orthonormal columns
 - ▶ These constraints enforce **isometric linear maps** and avoid trivial solutions
- The problem is nonconvex. How can we solve it?

Learning Sheaves from Smooth Signals

Edge-wise Decomposition of the Optimization Problem

- The optimization problem can be **decomposed over the edges**, exploiting the additive structure of the total variation objective.
- This suggests the following procedure:
 - 1 Compute the solution to a **local problem** \mathcal{P}_e for every edge $e \in \mathcal{E}$;
 - 2 Sort the set of candidate edges according to the corresponding optimal objective value;
 - 3 Select the first E_0 edges and set

$$a_e = 1 \quad \text{for the selected edges,} \quad a_e = 0 \quad \text{for the others.}$$

⇒ The global combinatorial problem is reduced to a set of **independent local optimizations** followed by an edge selection step.

Learning Sheaves from Smooth Signals

Structured Restriction Maps for the Local Problem

- To solve each local problem, we consider **structured restriction maps** that preserve the information while avoiding noise amplification
- For each edge $e_{ij} = (i, j) \in \mathcal{E}$ such that $d_i > d_j$, we set the edge stalk as

$$\mathcal{F}(e_{ij}) = \mathcal{F}(i) = \mathbb{R}^{d_i}.$$

- This implies the following restriction maps:

$$\mathcal{F}_{i \triangleleft e_{ij}} = \mathbf{O}_{ji} \in \mathcal{O}(d_i), \quad \mathcal{F}_{j \triangleleft e_{ij}} = \mathbf{V}_{ij} \in \text{St}(d_i, d_j),$$

where:

- ▶ $\mathcal{O}(d_i)$ is the orthogonal group
 - ▶ $\text{St}(d_i, d_j)$ is the Stiefel manifold
- ⇒ The higher-dimensional node acts as the **reference space**, while the lower-dimensional signal is embedded through a column-orthonormal map

Learning Sheaves from Smooth Signals

The Oriented Sheaf Total Variation

- The corresponding **sheaf total variation** is

$$\mathcal{TV}(\mathbf{x}) := \|\delta\mathbf{x}\|_2^2 = \mathbf{x}^\top \mathbf{L}_{\mathcal{F}} \mathbf{x} = \sum_{e_{ij} \in \mathcal{E}} \|\mathbf{O}_{ji}\mathbf{x}_i - \mathbf{V}_{ij}\mathbf{x}_j\|_2^2.$$

- Each local term of the total variation can be rewritten as

$$\|\mathbf{O}_{ji}\mathbf{x}_i - \mathbf{V}_{ij}\mathbf{x}_j\|_2^2 = \|\mathbf{x}_i - \mathbf{V}_{ij}\mathbf{x}_j\|_2^2,$$

where we exploit the orthogonality of \mathbf{O}_{ji} and reparameterize $\mathbf{V}_{ij} \leftarrow \mathbf{O}_{ji}^\top \mathbf{V}_{ij}$

- Since each edge is oriented according to the dimensionality ordering, for every node $i \in \mathcal{V}$ we distinguish two sets of neighbors:

$$\mathcal{N}(i)^- = \{j \in \mathcal{N}(i) : d_j < d_i\}, \quad \mathcal{N}(i)^+ = \{j \in \mathcal{N}(i) : d_j > d_i\}.$$

- Using this distinction, the **oriented sheaf total variation** becomes

$$\mathcal{TV}(\mathbf{z}) = \sum_{i \in \mathcal{V}} \sum_{j \in \mathcal{N}(i)^-} \|\mathbf{x}_i - \mathbf{V}_{ij}\mathbf{x}_j\|_2^2.$$

Learning Sheaves from Smooth Signals

Procrustes-like Solution of Local Problems

- Given a set of signals \mathbf{X} , the local problem becomes:

$$\begin{aligned} \min_{\mathbf{V}_{ij}} \quad & \|\mathbf{X}_i - \mathbf{V}_{ij}\mathbf{X}_j\|_F^2 \\ \text{subject to} \quad & \mathbf{V}_{ij}^\top \mathbf{V}_{ij} = \mathbb{I} \end{aligned}$$

⇒ This is an instance of the **Procrustes problem**, where we seek the best orthonormal alignment between two sets of vectors

- The problem can be equivalently rewritten as:

$$\max_{\mathbf{V}_{ij}} \quad \text{Tr}\{\mathbf{V}_{ij}\mathbf{X}_j\mathbf{X}_i^\top\} \quad \text{subject to} \quad \mathbf{V}_{ij}^\top \mathbf{V}_{ij} = \mathbb{I}$$

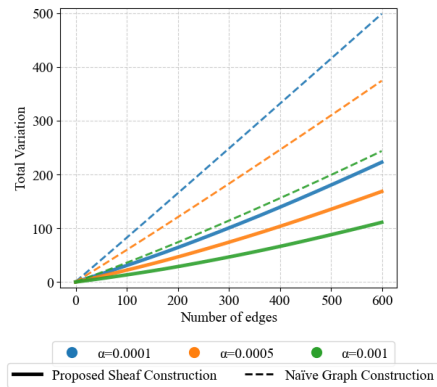
- Letting $\mathbf{X}_i\mathbf{X}_j^\top = \mathbf{U}\Sigma_{ij}\mathbf{V}^\top$, the optimal solution is:

$$\mathbf{V}_{ij}^* = \mathbf{U}\mathbf{V}^\top$$

⇒ Each edge-wise local problem admits a **closed-form solution via SVD**

Learning Sheaves from Smooth Signals

Numerical Results - Synthetic Data



- The proposed method enables smaller TV w.r.t. other graph construction strategies
- Data alignment via restriction maps performs a semantic network construction

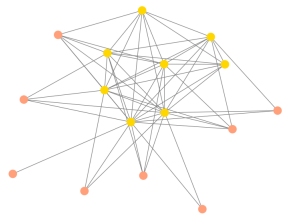


Figure: Without Alignment.

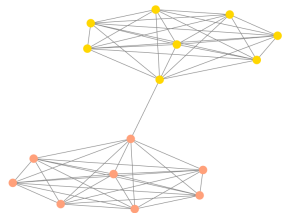
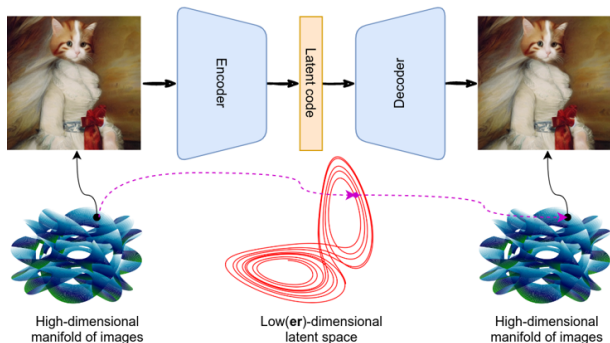


Figure: With Alignment.

Application: Semantic Communications

Semantic Representations and Their Limitations

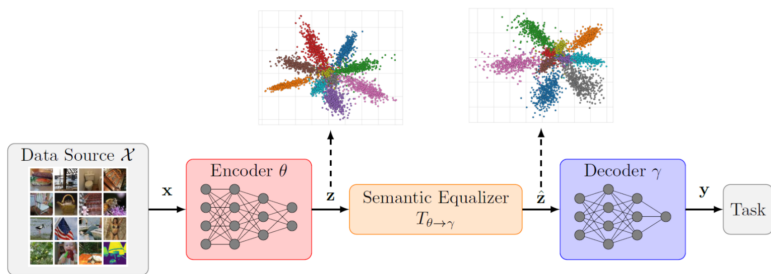
- **Semantic communications** exchange **meaningful information** via **semantic embeddings**, i.e., representations preserving task-relevant content
 - In practice, embeddings are typically obtained from **deep neural networks (DNNs)**
 - Embeddings generated by different agents are often **misaligned** due to variations in architectures, training data, or objectives
- ⇒ This mismatch induces **semantic noise**, hindering mutual intelligibility



Application: Semantic Communications

Sheaf-based Semantic Alignment

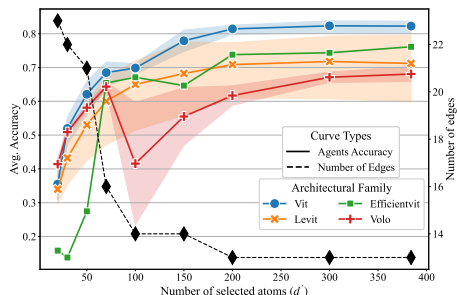
- Consider a network of AI agents, each equipped with its own semantic encoder
- Each agent produces embeddings in a possibly **different latent space** $\mathbf{z}_i \in \mathbb{R}^{d_i}$
- We model the system as a **sheaf on a graph**:
 - ▶ nodes \rightarrow agents and their embedding spaces;
 - ▶ edges \rightarrow linear maps aligning semantic representations.
- The restriction maps \mathbf{V}_{ij} act as **semantic equalizers** between agents
- We learn the sheaf by minimizing the TV to promote **semantic interoperability**



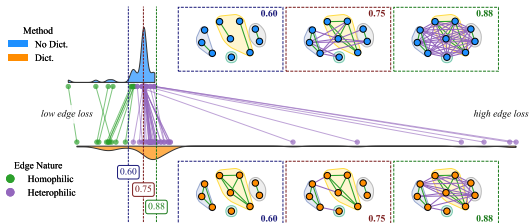
Application: Semantic Communications

Numerical Results

Agent	Model	Params (M)
0	vit_small_patch16_224	22.05
1	vit_small_patch16_384	22.20
2	vit_small_patch32_224	22.88
3	vit_small_patch32_384	22.92
4	levit_128	9.21
5	levit_conv_128	9.21
6	levit_192	10.95
7	efficientvit_m4	8.80
8	volo_d1_224	26.63
9	volo_d1_384	26.78



- **Dataset:** CIFAR-10
- **Task:** Image classification
- **Metric:** Accuracy and semantic distance
- The method identifies clusters among AI devices with more similar architectures



Outline

- ① Beyond Graph Signal Processing
- ② Spectral Sheaf Theory and Fourier Transforms
- ③ Learning Sheaves from Data
- ④ Sheaf-based Federated Representation Learning

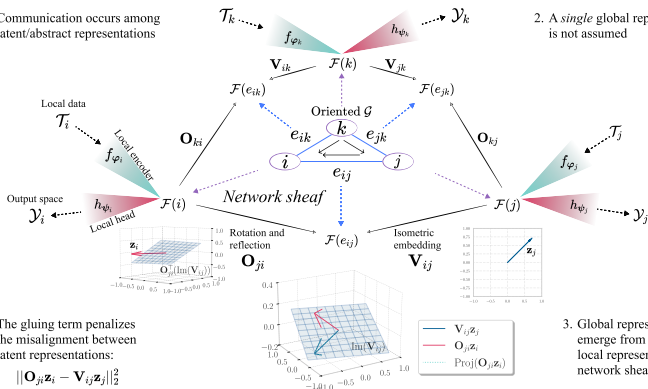
Motivation

- Modern learning systems operate in **decentralized and heterogeneous environments**
- ⇒ **Federated learning (FL)**: agents keep data local and exchange only model updates
- Most FL methods assume a **shared latent space** across agents
- ⇒ This may fail when:
 - ▶ data are heterogeneous
 - ▶ models or encoders differ
- Local representations may be:
 - ▶ **semantically equivalent**
 - ▶ but **geometrically misaligned**
- ⇒ Forcing a common space can lead to **performance degradation**
- **Key idea**: model **relations between latent spaces** instead of enforcing consensus

Our Sheaf-theoretic Multi-agent Learning Framework

1. Communication occurs among latent/abstract representations

2. A *single* global representation is not assumed



4. The gluing term penalizes the misalignment between latent representations:

$$\|\mathbf{O}_{ji}\mathbf{z}_i - \mathbf{V}_{ij}\mathbf{z}_j\|_2^2$$

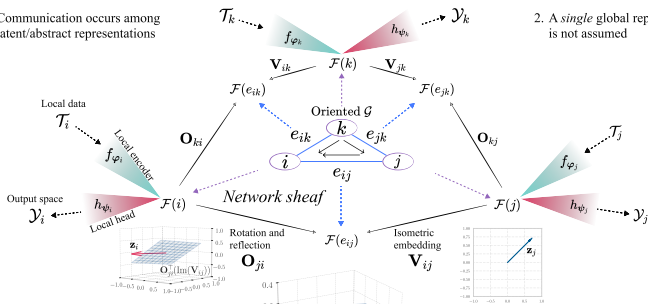
3. Global representation may only emerge from the alignment of local representations over the network sheaf

- Each agent $i \in \mathcal{V}$ observes a **local dataset** $\mathcal{T}_i = \{\mathbf{x}_i^n\}_{n=1}^{M_i}$ with dimension p_i
- Each agent learns a **local model** composed of:
 - ▶ an encoder $f_{\varphi_i} : \mathbb{R}^{p_i} \rightarrow \mathcal{F}(i) = \mathbb{R}^{d_i}$
 - ▶ a decoder $h_{\psi_i} : \mathcal{F}(i) \rightarrow \mathcal{Y}_i$

Our Sheaf-theoretic Multi-agent Learning Framework

1. Communication occurs among latent/abstract representations

2. A *single* global representation is not assumed



4. The gluing term penalizes the misalignment between latent representations:

$$\|O_{ji}z_i - V_{ij}z_j\|_2^2$$

3. Global representation may only emerge from the alignment of local representations over the network sheaf

• Each edge (i, j) defines a **shared representation space**. For $d_i > d_j$, we set $\mathcal{F}(e_{ij}) = \mathcal{F}(i) = \mathbb{R}^{d_i}$, and introduce two maps:

- ▶ $O_{ji} \in \mathcal{O}(d_i)$ (rotation of node i space)
- ▶ $V_{ij} \in \text{St}(d_i, d_j)$ (embedding of node j space)

⇒ **Alignment across agents** while preserving geometry: $O_{ji}z_i \approx V_{ij}z_j$

Centralized Formulation under Global Alignment

- **Global sections** belong to the kernel of the sheaf Laplacian $\mathbf{L}_{\mathcal{F}}$:

$$\ker(\mathbf{L}_{\mathcal{F}}) = \{\mathbf{z} : \mathbf{O}_{ji}\mathbf{z}_i = \mathbf{V}_{ij}\mathbf{z}_j, \forall (i, j) \in \mathcal{E}\}$$

- A **centralized formulation** enforces global consistency over shared samples:

$$\begin{aligned} \min_{\{\boldsymbol{\theta}_i\}, \{\mathbf{O}_{ji}, \mathbf{V}_{ij}\}} \quad & \sum_{i \in \mathcal{V}} \mathcal{L}_i(\boldsymbol{\theta}_i) \\ \text{s.t.} \quad & \mathbf{z}^n = \{f_{\varphi_i}(\mathbf{x}_i^n)\}_{i \in \mathcal{V}} \in \ker(\mathbf{L}_{\mathcal{F}}), \quad \forall n \in [M] \end{aligned}$$

where $\mathcal{L}_i(\boldsymbol{\theta}_i) = \frac{1}{M_i} \sum_{n=1}^{M_i} \ell_i(h_{\psi_i} \circ f_{\varphi_i}(\mathbf{x}_i^n))$ are **local empirical risk functions**

⇒ **Limitations:**

- ▶ Exact alignment is too restrictive for heterogeneous agents
- ▶ Constraints couple all nodes ⇒ requires **centralized coordination**

Sheaf Total Variation and Orientation

- We relax global consistency via the **sheaf total variation**:

$$\text{TV}(\mathbf{z}) = \sum_{(i,j) \in \mathcal{E}} \|\mathbf{O}_{ji}\mathbf{z}_i - \mathbf{V}_{ij}\mathbf{z}_j\|_2^2 \stackrel{(a)}{=} \sum_{(i,j) \in \mathcal{E}} \|\mathbf{z}_i - \mathbf{V}_{ij}\mathbf{z}_j\|_2^2$$

where (a) uses orthogonality of \mathbf{O}_{ji} and reparameterization $\mathbf{V}_{ij} \leftarrow \mathbf{O}_{ji}^\top \mathbf{V}_{ij}$

⇒ induces a natural **edge orientation**: from lower- to higher-dimensional spaces

- For each node i , define:

$$\mathcal{N}(i)^- = \{j : d_j < d_i\}, \quad \mathcal{N}(i)^+ = \{j : d_j > d_i\}$$

- The total variation can be written as:

$$\begin{aligned} \text{TV}(\mathbf{z}) &= \sum_{i \in \mathcal{V}} \sum_{j \in \mathcal{N}(i)^-} \|\mathbf{z}_i - \mathbf{V}_{ij}\mathbf{z}_j\|_2^2 \\ &= \frac{1}{2} \sum_{i \in \mathcal{V}} \left[\sum_{j \in \mathcal{N}(i)^-} \|\mathbf{z}_i - \mathbf{V}_{ij}\mathbf{z}_j\|_2^2 + \sum_{j \in \mathcal{N}(i)^+} \|\mathbf{z}_j - \mathbf{V}_{ji}\mathbf{z}_i\|_2^2 \right] \end{aligned}$$

⇒ **Local structure**: each node contributes via incoming/outgoing alignments

Anchors and Distributed Formulation

- For scalability, enforce consistency on a set of **reference samples (anchors)** $\mathcal{A} \subset \{1, \dots, M_{\min}\}$, $|\mathcal{A}| = K \ll M_{\min}$. Each agent builds local reference features:

$$\mathbf{A}_i(\varphi_i) = \left[f_{\varphi_i}(\mathbf{x}_i^k) \right]_{k \in \mathcal{A}} = \left[\mathbf{z}_i^k \right]_{k \in \mathcal{A}} \in \mathbb{R}^{d_i \times K}$$

- Define the **gluing penalty** $\mathcal{R}_{\mathcal{A}} = \sum_{i \in \mathcal{V}} \mathcal{R}_{\mathcal{A}}|_i(\varphi_i, \{\mathbf{V}_{ij}\}, \{\mathbf{V}_{ji}\})$

$$\mathcal{R}_{\mathcal{A}}|_i(\varphi_i, \{\mathbf{V}_{ij}\}, \{\mathbf{V}_{ji}\}) = \frac{\lambda}{2K} \left[\sum_{j \in \mathcal{N}(i)^-} \|\mathbf{A}_i(\varphi_i) - \mathbf{V}_{ij} \mathbf{A}_j(\varphi_j)\|_F^2 + \sum_{j \in \mathcal{N}(i)^+} \|\mathbf{A}_j(\varphi_j) - \mathbf{V}_{ji} \mathbf{A}_i(\varphi_i)\|_F^2 \right]$$

- **Distributed SFRL problem:**

$$\min_{\substack{\{\boldsymbol{\theta}_i = (\varphi_i, \psi_i)\} \\ \{\mathbf{V}_{ij} \in \text{St}(d_i, d_j)\} \\ \{\mathbf{V}_{ji} \in \text{St}(d_j, d_i)\}}} \sum_{i \in \mathcal{V}} \mathcal{L}_i(\boldsymbol{\theta}_i) + \mathcal{R}_{\mathcal{A}}(\{\varphi_i\}, \{\mathbf{V}_{ij}\}, \{\mathbf{V}_{ji}\})$$

The SFRL Algorithm

- We solve the problem via **alternating minimization** across agents

- **Step 1: Alignment (Isometric Embeddings)**

- ▶ Each node i exchanges anchor features \mathbf{A}_i^t with neighbors
- ▶ Solve two local **Procrustes problems**:

$$\mathbf{V}_{ij}^t = \arg \min_{\mathbf{V}_{ij} \in \text{St}(d_i, d_j)} \|\mathbf{A}_i^t - \mathbf{V}_{ij} \mathbf{A}_j^t\|_F^2 \quad \forall j \in \mathcal{N}(i)^-$$

$$\mathbf{V}_{ji}^t = \arg \min_{\mathbf{V}_{ji} \in \text{St}(d_j, d_i)} \|\mathbf{A}_j^t - \mathbf{V}_{ji} \mathbf{A}_i^t\|_F^2 \quad \forall j \in \mathcal{N}(i)^+$$

⇒ closed-form solutions via SVD

- **Step 2: Local Model Update**

- ▶ Update encoder parameters via:

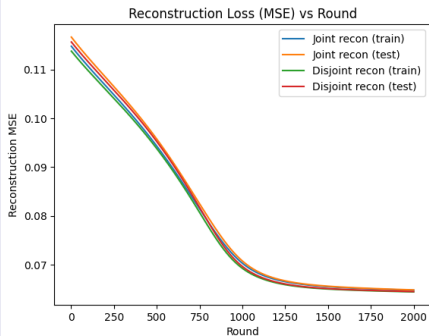
$$\varphi_i^{t+1} = \varphi_i^t - \eta (\nabla_{\varphi_i} \mathcal{L}_i(\theta_i^t) + \nabla_{\varphi_i} \mathcal{R}_{\mathcal{A}}|_i)$$

- ▶ decoder ψ_i updated locally via $\nabla_{\psi_i} \mathcal{L}_i$

⇒ combines **local task** + **sheaf alignment** in a totally distributed fashion

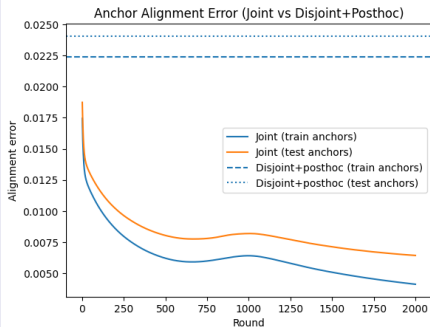
Numerical Results

Prediction Accuracy



The proposed distributed SFRL approach preserves the same predictive performance achieved by independently trained models.

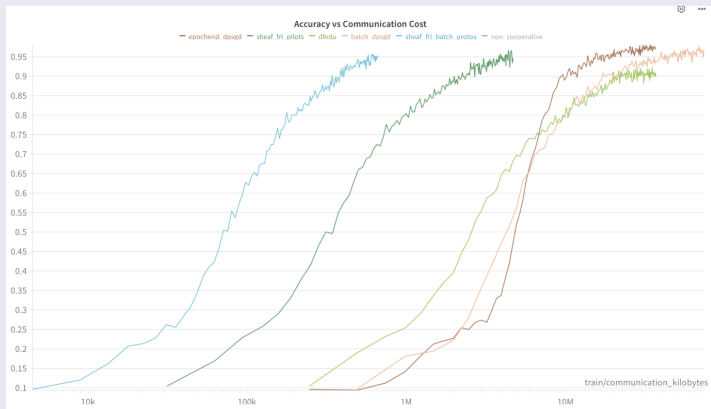
Representation Alignment



Joint optimization significantly improves latent-space alignment compared to the sequential strategy: train independently → align afterwards.

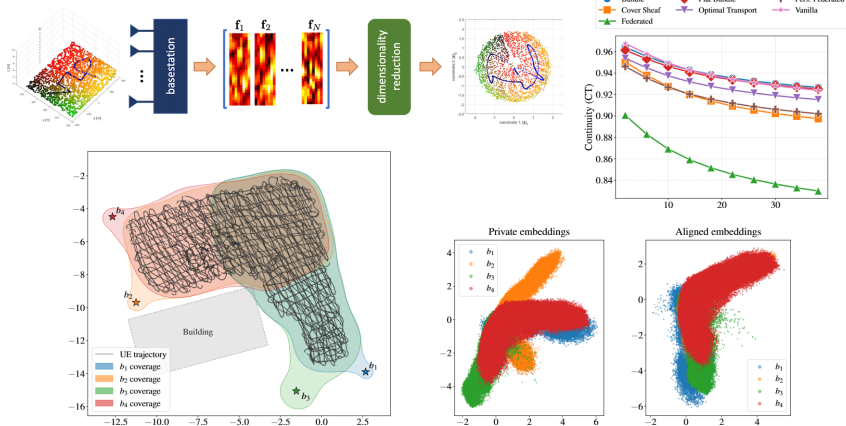
Comparison with Federated Learning Baselines

Multi-Task Federated Learning Performance



Better performance/communication trade-off w.r.t. other federated learning approaches in a multi-task setting

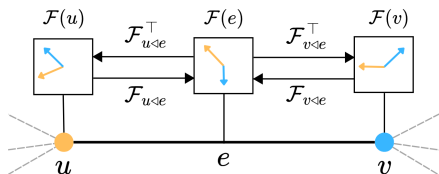
Application: Distributed Multi-site Channel Charting



- Channel charting maps high-dimensional CSI into low-dimensional embeddings
- **Problem:** Different base stations have private and incompatible embeddings
- SFRL helps learning compatible representations in a distributed fashion

Conclusions

- Graphs describe **who is connected to whom**
- Sheaves describe **how information is related across nodes**



- The associated spectral theory provides generalized notions of **Fourier transforms**, **filtering**, **sampling**, and **diffusion** for heterogeneous data
- Learning the restriction maps enables the discovery of **latent geometric structure** directly from observations
- **Future research directions:**
 - ▶ Learning **richer geometric structures**
 - ▶ **Scalable and adaptive** sheaf structure learning
 - ▶ Foundations of sheaf-theoretic signal processing
 - ▶ **Probabilistic** sheaf-theoretic frameworks
 - ▶ Neural architectures and distributed intelligence

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Any Questions?

Thank you for your attention!

