

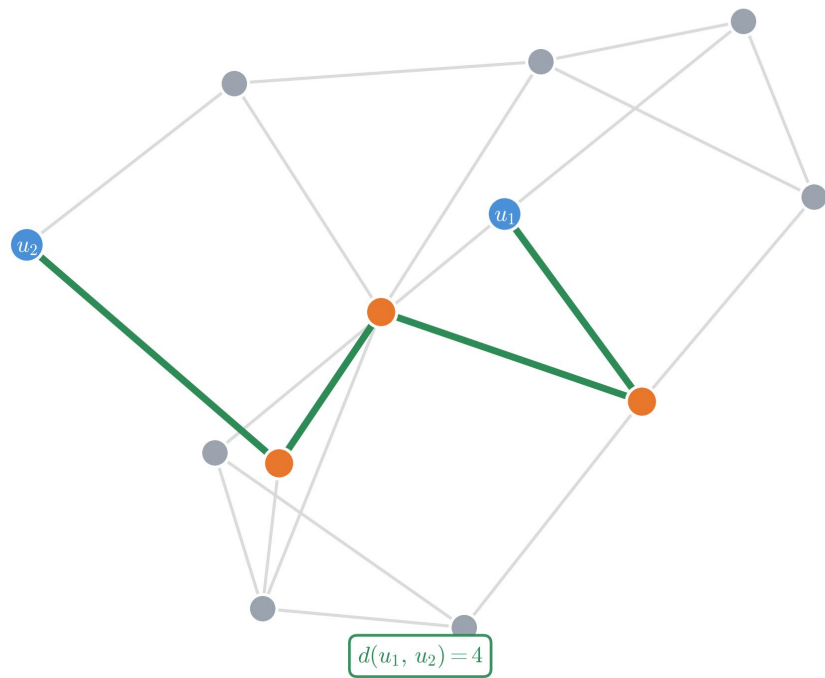
# Distance-Preserving Graph Machine Learning

**Luana Ruiz** Johns Hopkins University

Joint work with My Le (JHU), Souvik Dhara (GATech) and Meher Chaitanya (KTH)

# The structural topology of graphs across scales

- At each scale, network topology dictates how nodes sense and encode graph information
- **Local scale:** few-hop neighborhoods encode fundamental invariants and drive decentralized consensus
- **Global scale:** shortest-path distances influence retrieval, routing, and navigation
- **Mesoscopic scale:** multi-hop walks and effective resistance reveal motifs, communities and bottlenecks



# Can graph SP/ML embed topology at all scales?



- **Local embeddings**  $\Rightarrow$  handled by graph SP and ML; most graph processing models are local (convolutions, aggregation, message-passing) ✓
- **Global embeddings**  $\Rightarrow$  handled in theory by graph transformers (GTs) but dense attention scales as  $O(n^2)$ , and storing all shortest distances requires  $n$ -dimensional node embeddings; no size generalization ✗
- **Mesoscopic embeddings**  $\Rightarrow$  feasible in the spectral domain given convolutions with large enough receptive field; but challenging to learn in practice, and low generalization over poorly behaved graph families ✗

# Can graph SP/ML embed topology at all scales?



- **Local embeddings**  $\Rightarrow$  handled by graph SP and ML; most graph processing models are local (convolutions, aggregation, message-passing) ✓

- **Global embeddings**  $\Rightarrow$  handled in theory by graph transformers (GTs) but dense attention scales as  $O(n^2)$ , and storing all shortest distances requires  $n$ -dimensional node embeddings; no size generalization ✗

- **Mesoscopic embeddings**  $\Rightarrow$  feasible in the spectral domain given convolutions with large enough receptive field; but challenging to learn in

practice, and low generalization over poorly behaved graph families ✗

# Idea: preserve appropriate metric for each scale

## PART I

Low-distortion shortest-path embeddings using local-global algorithms; local step implemented by a GNN

*metric: shortest-path distance*

## PART II

Maximum adjacency search embeddings counting node co-occurrences in multi-hop disjoint paths; graph rewiring with bounded effective resistance for GNNs & GTs

*metric: effective resistance*

PART I

# Approximating Global Distances

*Landmark embeddings on inhomogeneous random graphs*

# Approximating shortest-path distances

- Exact all-pairs distances are prohibitive at scale  $\Rightarrow O(n(n + m))$  or worse
- Idea: **embed nodes** so that distances in embedding space **approximate graph distance**  $\Rightarrow$  quality is measured by multiplicative distortion

$$(1 - \varepsilon)d(u, v) \leq \hat{d}(u, v) \leq (1 + \varepsilon)d(u, v)$$

$(1 \pm \varepsilon)$ -distortion

# Landmark-based embeddings

1

## Local step (offline)

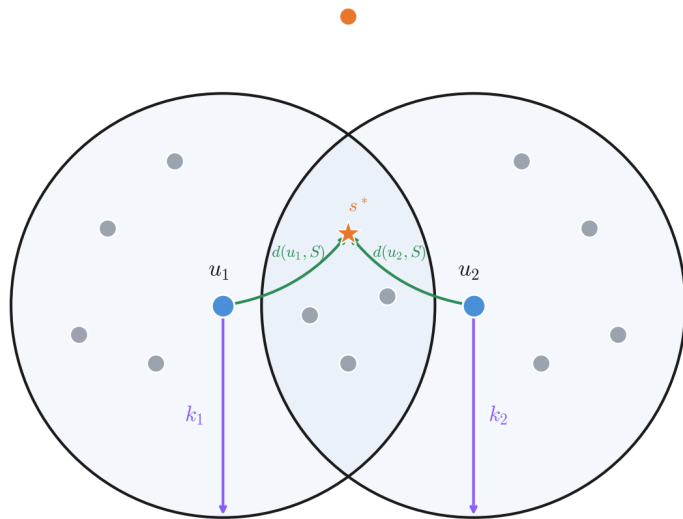
Sample landmark sets  $S_0, \dots, S_r$ ; store each node's distance to its nearest landmark per set:

$$[x_u]_j = \min_{s \in S_j} d(u, s)$$

2

## Global step (online, query-based)

Bound  $d(u, v)$  from these coordinates via the triangle inequality



# Landmark-based embeddings: lower bound

1

## Local step

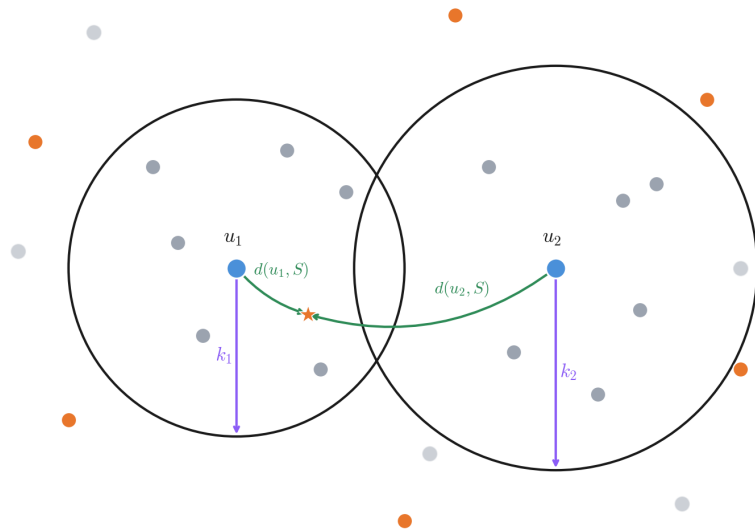
Sample landmark sets  $S_0, \dots, S_r$ ; store each node's distance to its nearest landmark per set:

$$[x_u]_j = \min_{s \in S_j} d(u, s)$$

2

## Global step: *Bourgain's algorithm*

$$\underline{d}(u, v) = \|x_u - x_v\|_\infty = \max_j |[x_u]_j - [x_v]_j| \Rightarrow \underline{d}(u, v) \leq d(u, v)$$



# Landmark-based embeddings: upper bound

1

**Local step:** *Das Sarma et al's algorithm*

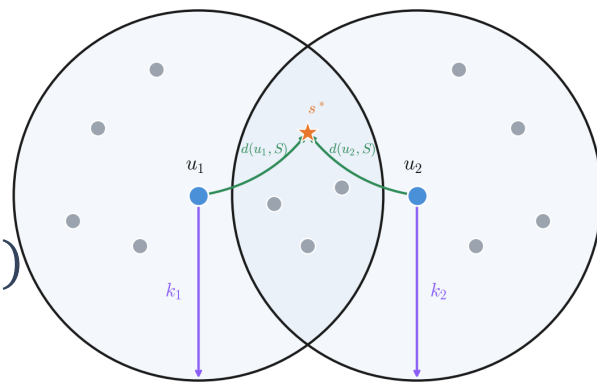
Sample landmark sets  $S_0, \dots, S_r$ ; store each node's distance to its nearest landmark per set **and** the node in  $S_j$  that achieves it

$$[x_u]_j = \underset{s \in S_j}{\operatorname{mind}}(u, s) \quad [s_u]_j = \underset{s \in S_j}{\operatorname{argmin}} d(u, s)$$

2

**Global step:** *Das Sarma et al's algorithm*

$$\bar{d}(u, v) = \min_{[s_u]_j = [s_v]_j} [x_u]_j + [x_v]_j \Rightarrow d(u, v) \leq \bar{d}(u, v)$$



# Distortion guarantees: lower bound

- **Lower bound distortion**  $\Rightarrow$  Bourgain's and Matoušek's seminal results on the distortion realized when embedding metric spaces into Hilbert spaces

## Bourgain's embedding theorem

Let  $G = (V, E)$  be a graph with  $n \geq 3$  nodes and let  $u_1, u_2 \in V$ . For any  $c > 1$ , there exist embeddings  $x_{u_1}^*, x_{u_2}^* \in \mathbb{R}^D$  with  $D = \Omega(n^{1/c} \log n)$  such that the lower-bound estimator  $\underline{d}(u_1, u_2)$  satisfies

$$\frac{1}{2c-1} d(u_1, u_2) \leq \underline{d}(u_1, u_2) \leq d(u_1, u_2).$$

# Distortion guarantees: upper bound

- **Upper bound distortion**  $\Rightarrow$  Das Sarma et al. provide guarantees whenever  $|S_j| = 2^j$  for  $0 \leq j \leq \lfloor \log n \rfloor$

## Theorem (Das Sarma et al.)

Let  $G = (V, E)$  be a graph with  $n \geq 3$  nodes and let  $u_1, u_2 \in V$ . For any  $c > 1$ , there exist embeddings  $x_{u_1}^*, x_{u_2}^* \in \mathbb{R}^D$  with  $D = \Omega(n^{1/c} \log n)$  such that the upper-bound estimator  $\bar{d}(u_1, u_2)$  satisfies

$$d(u_1, u_2) \leq \bar{d}(u_1, u_2) \leq (2c - 1)d(u_1, u_2).$$

# Existing distortion results are worst case in nature

- Classical guarantees need **embedding dimension polynomial in  $n$**   $\Rightarrow$  **tight in the worst case**

$(1 - \varepsilon)$ -distortion (lower bound)

$$\Omega\left(n^{\frac{2(1-\varepsilon)}{2-\varepsilon}} \log n\right)$$

$(1 + \varepsilon)$ -distortion (upper bound)

$$\Omega\left(n^{\frac{2}{2+\varepsilon}} \log n\right)$$

- Prohibitive at scale, and pessimistic for the structured graphs we actually have

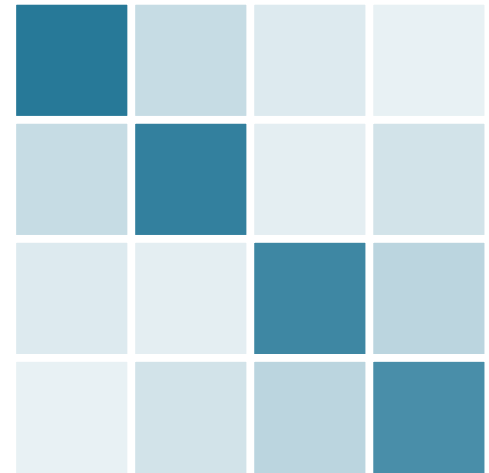
# Inhomogenous random graphs: modeling the “average” graph

- Nodes carry types; **edge probability depends on endpoint types**
- The **affinity matrix**  $D$  captures community structure and degree heterogeneity
- Includes the stochastic block model; Erdős–Rényi when there is only one type

$$P_{c_1 c_2} = \frac{D_{c_1 c_2}}{n_{c_2}}$$

- Idea: **sharp distortion guarantees for typical graphs**, not worst case

$D$



*affinity between node types*

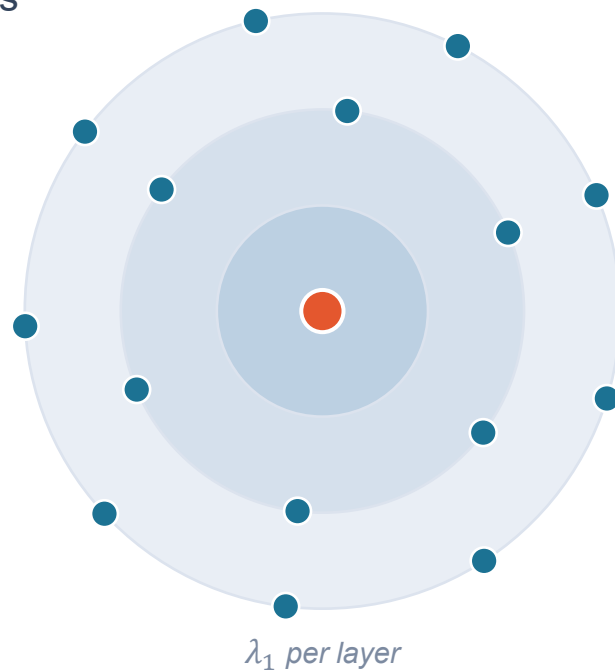
# Proof idea: how neighborhoods grow

- Embeddings are computed via breadth-first search from seeds
- Local exploration behaves like a **multi-type branching process with mean matrix  $D$**
- Neighborhoods expand exponentially at **rate  $\lambda_1$ , the Perron eigenvalue of  $D$**

$$|\partial N_k(u)| = \Theta(\lambda_1^k)$$

- **Typical distances concentrate**  $\Rightarrow$  concentration of Bernoulli random variables

$$\frac{d(u, v)}{\log n} \rightarrow \frac{1}{\log \lambda_1}$$



# Distortion guarantees for the “average” graph

## Theorem (Le–Ruiz–Dhara)

For  $G \sim IHG(\vec{n}, D)$ , under mild regularity, landmark embeddings attain  $(1 \pm \varepsilon)$ -distortion w.h.p. with embedding dimension:

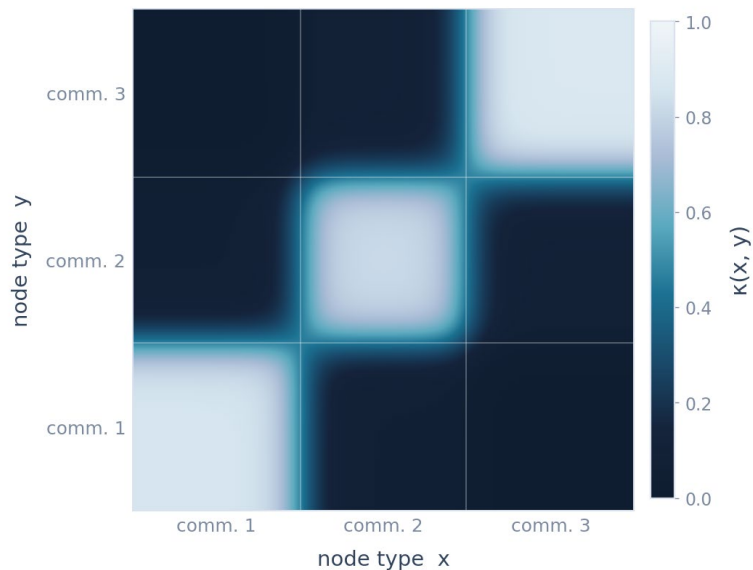
$$(1 - \varepsilon): \quad \Omega(n^{1-\varepsilon} \log_{\lambda_1} n)$$

$$(1 + \varepsilon): \quad \Omega\left(n^{2-2\min\{\eta_n, \frac{1+\varepsilon}{2}\}} \log_{\lambda_1} n\right)$$

- Governed by the **spectral radius**  $\lambda_1$  and the **minimum type size exponent**  $\eta_n$
- More balanced types (larger  $\eta_n$ ) give strictly smaller embeddings
- **Polynomially smaller** than worst-case by approximately  $n^{\varepsilon/2}$

# Extending to continuous types

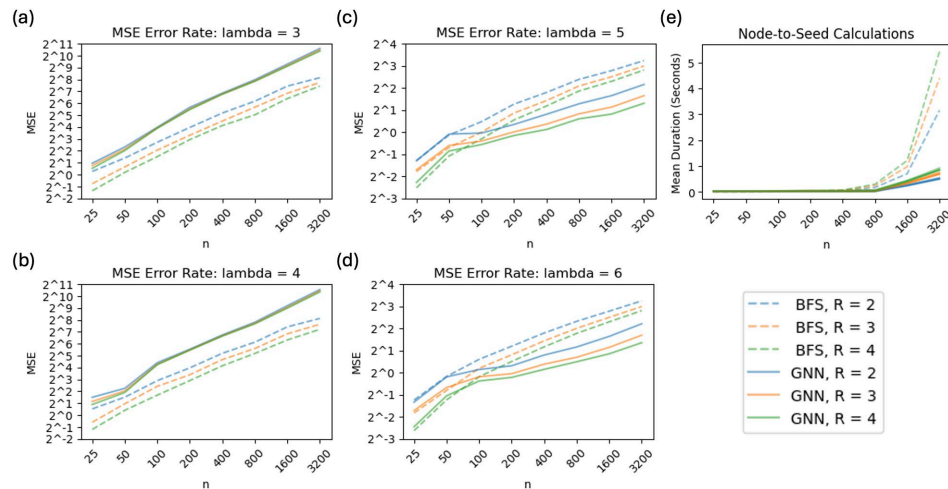
- Nodes may have a **continuous type space**  
⇒ replace the finite set of types with  $[0,1]$   
(e.g., graphon-based graphs, Chung-Lu)
- Affinity becomes a **kernel  $\kappa(x, y)$  akin to a graphon**
- Distortion bounds transfer to the kernel setting
- **Proof idea:** sandwich step-function kernels around  $\kappa$ , apply IHG bounds at each resolution, pass to the limit via spectral stability of  $T_\kappa$



*continuous kernel over type space*

# Transferability via graph neural networks

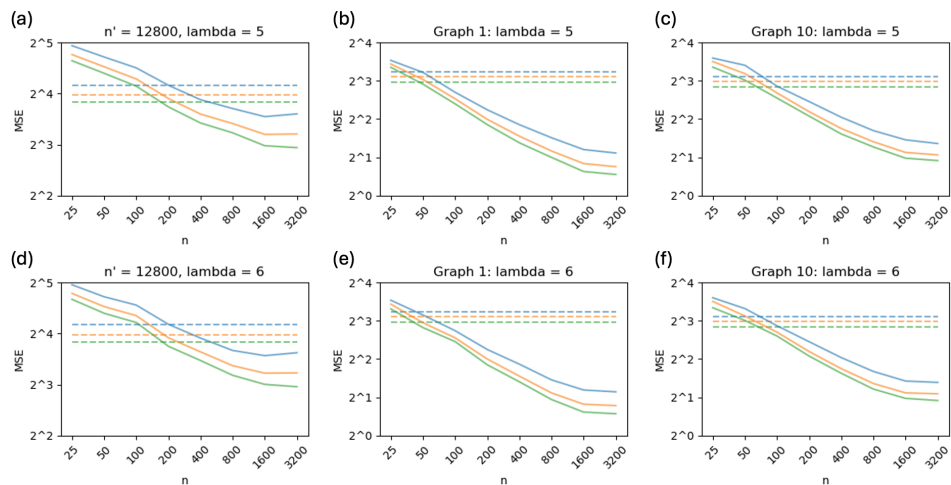
- Replace BFS in local step with GNN trained as shortest-path surrogate
- GNNs align with dynamic programming, naturally suited to (small) shortest-path computation
- Train on a synthetic IHG with  $n = 100$  nodes
- Transfer to graphs up to  $32 \times$  larger





# Validation on real networks

- **Real networks:** Arxiv COND-MAT collaboration network with 21,364 nodes, and GEMSEC company network with 14,113 nodes
- **GNN-based lower bounds outperform BFS-based bounds across all networks**
- MSE improves steadily with training graph size
- **Real graphs behave enough like IHGs for the theory to hold**



PART II

# Exploiting Mesoscopic Structure

*Cascade rewiring for structure-aware graph machine learning*

# GNNs and GTs struggle at mesoscopic scale

## Graph neural networks

Convolutional/message-passing GNNs aggregate over  $K$ -hop neighborhoods (small  $K$ ). The “receptive field” is local.

## Graph Transformers

Graph Transformers with dense attention can capture structures beyond local, but at the cost of lower “graph inductive bias” and  $O(n^2)$  attention.

- Multi-hop walks reveal mesoscopic structure such as **communities and bottlenecks**
- Idea: rewire the graph by promoting pairs that are **repeatedly co-activated in short multi-hop paths**

# Contagion dynamics on graphs

- Two cascade rules for discovering mesoscopic structure: MAS and TAS
- For each seed node  $v$ , initialize an active set  $S_0 = \{v\} \cup R$  where  $R \subset N(v)$  is a random subset of neighbors, then propagate:

## Maximum Adjacency Search (MAS)

**Activate the inactive node with the most active neighbors.**

The activation threshold drops as the cascade grows. Explores dense cohesive regions first but eventually crosses weak cuts.

## Threshold Adjacency Search (TAS)

**Activate any inactive node with  $\geq \kappa$  active neighbors.**

A fixed threshold  $\kappa$  filters weakly supported activations. Nodes need multi-neighbor reinforcement to join the cascade.

- Both rules privilege multi-hop pairs supported by many short, redundant paths (mesoscopic structure)

# Cascade-based graph rewiring

## 1 Ego-network cascades

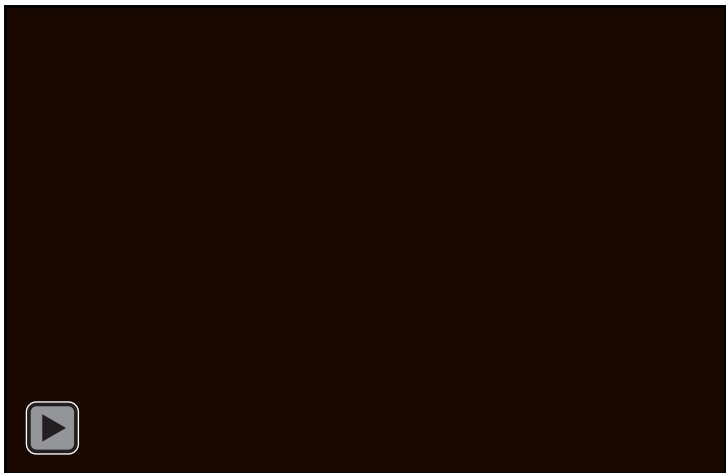
For each node  $v$ , run MAS or TAS cascades from  $v$ 's ego-network. Record which nodes co-activate with  $v$ .

## 2 Top- $k$ selection

Retain the  $k$  most frequently co-activated nodes per seed. Symmetrize and weight by co-activation frequency.

## 3 Auxiliary graph $G^*$

$G^*$  is sparse, weighted,  $O(|V| + |E|)$  to build. Input to GNN or GT backbone that accepts weighted graphs.



# When does rewiring help?

For a uniformly random unordered pair of distinct nodes  $(u, v)$ , define three events:

 $\mathcal{L}$ 

**label agreement**

$y_u = y_v$  (same label)

 $\mathcal{E}$ 

**direct edge**

$A_{uv} = 1$  (adjacent in  $G$ )

 $\mathcal{R}$ 

**reinforcement**

$(A^2 + \dots + A^L)_{uv} \geq \kappa$

The **standard edge homophily** and the **reinforcement homophily** are:

$$h_G = \mathbb{P}(\mathcal{L}|\mathcal{E}) \text{ and } h_{G^*} = \mathbb{P}(\mathcal{L}|\mathcal{R})$$

**We ask: when is  $h_{G^*} \geq h_G$ ?**

# The Bayes heterophily condition

- Recall the reinforcement event  $\mathcal{R} = (A^2 + \dots + A^L)_{uv} \geq \kappa$

## Proposition (Le-Chaitanya-Ruiz)

Under two conditions: “Heterophily” in  $G$ :  $\mathbb{P}(\mathcal{R}|\mathcal{L}) \geq \mathbb{P}(\mathcal{E}|\mathcal{L})$

Reinforcement less frequent than edges:  $\mathbb{P}(\mathcal{R}) \leq \mathbb{P}(\mathcal{E})$

the reinforcement homophily satisfies

$$h_{G^*} \geq h_G.$$

(strict when either condition is strict and  $h_G > 0$ )

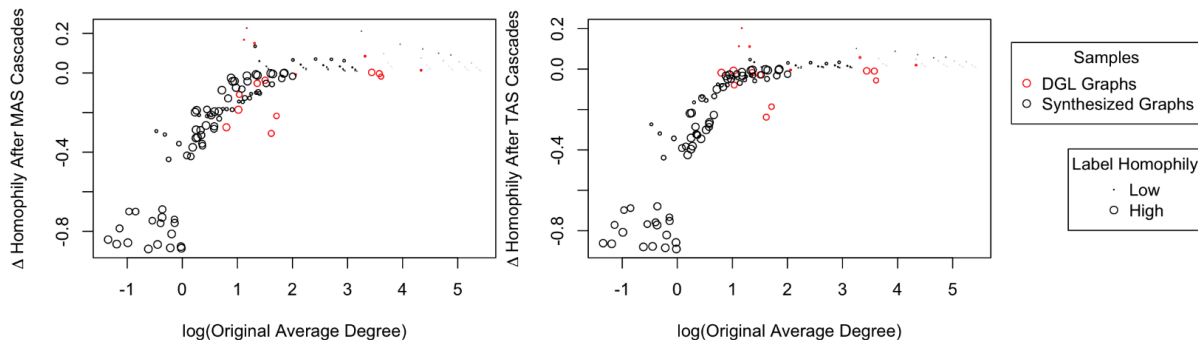


Figure 2: Effects of mesoscopic cascades on label homophily.

# Walk length and effective resistance as the mesoscopic metric

- Threshold activations are backed by structural redundancy
- If a node  $u$  activates within  $\ell$  steps under a threshold- $\kappa$  cascade, then  $G$  contains  $\kappa$  **pairwise edge-disjoint short paths from the seed to  $u$**

⇒ This directly bounds the **effective resistance**

- Place a unit current source at  $u$  and a unit sink at  $v$

⇒ The effective resistance is the resulting voltage

difference  $R_{eff}(u, v) = (e_u - e_v)^\top L^\dagger (e_u - e_v)$

## Theorem (Le–Chaitanya–Ruiz)

$$R_{eff}^{G_v}(S_0^v, u) \leq \frac{T(u)}{\kappa}$$
$$\leq \frac{\ell}{\kappa}$$

where  $T(u) \leq \ell$  is the activation time.

# Performance across DGL benchmarks

- Results rank within the top 5 on all 15 benchmarks tested

*Test accuracy (mean, %); top-5 shaded by column*

Dataset	actor	cham.	citeseer	comm.	comp.	cornell	cycle	grid	photo	pubmed	shape	sqrrl	texas	wiki	wisc.
Our accuracy (%)	36.5	63.6	75.5	78.6	90.9	75.0	61.3	62.3	94.8	88.7	89.6	47.3	82.3	83.5	81.0
Rank (of 16 methods)	2	3	4	1	2	1	5	5	5	1	1	1	1	5	2

# Alignment with the theory

Regime	Heterophily	Multi-hop rarer than edges	Example datasets	Observed behavior	$\Delta$ Acc. (%)
Heterophilic	✓ holds	✓ holds	texas, cornell, wisconsin, chameleon, squirrel, actor	Largest gains	+9.9 to +32.7
Low-degree homophilic	✗ fails	✓ holds	citeseer, cora	Small or unstable	$\approx 0$
Bottlenecked / regular	✗ fails	✗ fails	cycle, grid, Roman-empire	Failure	$\leq 0$

# Model-agnostic performance gains

GCN

10 / 16

graphs improved

up to +20.2%

GraphGPS

9 / 13

graphs improved

up to +9.5%

NAG

13 / 16

graphs improved

up to +34.5%

VCR

13 / 16

graphs improved

up to +32.7%

## Heterophilic datasets:

actor

+9.9%

chameleon

+32.7%

cornell

+30.1%

squirrel

+23.6%

texas

+27.6%

wisconsin

+29.7%

Kipf, T. N., & Welling, M. (2017). Semi-Supervised Classification with Graph Convolutional Networks. In *Proceedings of the 5th International Conference on Learning Representations (ICLR)*.  
Rampásek, Ladislav, Michael Galkin, Vijay Prakash Dwivedi, Anh Tuan Luu, Guy Wolf, and Dominique Beaini. "Recipe for a general, powerful, scalable graph transformer." *Advances in Neural Information Processing Systems 35* (2022): 14501-14515.  
Chen, Jinsong, Kaiyuan Gao, Gaichao Li, and Kun He. "NAGphormer: A Tokenized Graph Transformer for Node Classification in Large Graphs." In *The Eleventh International Conference on Learning Representations*.  
Fu, Dongqi, Zhigang Hua, Yan Xie, Jin Fang, Si Zhang, Kaan Sancak, Hao Wu, Andrey Malevich, Jingrui He, and Bo Long. "VCR-GRAPHORMER: A MINI-BATCH GRAPH TRANSFORMER VIA VIRTUAL CONNECTIONS." In *12th International Conference on Learning Representations, ICLR 2024*. 2024.

# Structure explains performance

- Regress test accuracy on **label homophily, log average degree, and connectivity**
- Linear regression across 125 synthetic SBMs and 16 benchmarks
  - ⇒ Random node features on synthetic graphs
- After rewiring, **structural properties of  $G^*$  explain substantially more variation in performance** than those of the original graph

M	$\beta_0$	$\beta_1$	$\beta_2$	Adjusted $R^2$
NAG	0.193***	0.197***	0.170**	0.454
NAG-MAS	0.143***	0.258***	0.173***	0.722
NAG-TAS	0.152***	0.265***	0.237***	0.695
VCR	0.253***	0.233***	-0.005	0.426
VCR-MAS	0.155***	0.306***	0.157***	0.704
VCR-TAS	0.172***	0.301***	0.201***	0.607
CR-MAS	0.091***	0.238***	0.261***	0.760
CR-TAS	0.132***	0.219***	0.421***	0.639

\*\*\*  $p < 0.001$ ; \*\*  $p < 0.01$ ; none:  $p \geq 0.1$

Table 2: Regression coefficients for  $A(M) \sim H * L(D) + H * L(D) * C$ . Here  $H$  is label homophily,  $L(D)$  the log average degree, and  $C \in \{0, 1\}$  indicates whether the original graph is connected.  $A(M)$  denotes test accuracy, computed on the original graph unless MAS/TAS specifies an auxiliary one.

# Conclusions

---

## Part I - Approximating Global Distances

- Landmark embeddings on IHGs achieve  $(1 \pm \varepsilon)$ -distortion of shortest path distances
- Embedding dimension governed by  $\lambda_1$  and minimum type size  $\Rightarrow$  polynomially smaller than worst case
- A GNN surrogate trained on small graphs transfers to graphs 32 $\times$  larger and outperforms exact BFS on 16 real networks

# Conclusions

---

## Part II - Exploiting Mesoscopic Structure

- Graph Cascades builds  $G^*$  in  $O(|V| + |E|)$  time by promoting pairs repeatedly co-activated in short multi-hop paths
- Under heterophily and high degree,  $h_{G^*} \geq h_G \Rightarrow$  Bayes condition that can predict gains before running the algorithm (up to +34.5% on heterophilic datasets)
- Threshold activation certifies  $\kappa$  edge-disjoint short paths to the seed, bounding the effective resistance of any selected edge  $R_{eff}(u, v) \leq \ell/\kappa$

# Conclusions

---

Convolutions/attention alone are insufficient at global or mesoscopic scales

Both scales are reached by making use of the appropriate metric

**Inside the ML model:** efficiently learn shortest-path embedding coordinates given a random graph prior  $\Rightarrow$  followed by application of the appropriate (global) norm to compute pairwise distances

**Outside the ML model:** low effective resistance rewiring  $\Rightarrow$  facilitate information propagation along multi-hop paths in GNNs and GTs

# Future directions

---

- **Better landmark selection:** degree or other types of centrality, cascade-informed etc.
- Shortest-path embedding **distortion guarantees for directed graphs**
- **Signal-aware cascade selection** for graphs with reliable node features
- Combining Graph Cascades with bottleneck-targeted rewiring for graphs with both **mesoscopic structure and narrow cuts**

# Thank you!

**Luana Ruiz** Johns Hopkins University

Joint work with My Le (JHU), Souvik Dhara (GATech) and Meher Chaitanya (KTH)

Part I: <https://arxiv.org/abs/2504.08216>

Part II: <https://arxiv.org/pdf/2606.05046>

